Add % control for "Speedup" button

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by **NexIuguolo** » Wed Aug 31, 2016 9:26 am

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It would be very handy to have a control setting to affect the Speedup button so that it could more comfortably fit a play-style. It's really great that you've included this feature, but or me right now it's almost unusable. I'm sure I'll manage somehow (lol).

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Also, programmable "Turbo" buttons separate from single-fire, and programmable "Save"/"Load" state buttons would be so great!

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Love your work, loving the HQ4x filter. Great emu, keep up the awesome work <3

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